Texas Hold'Em Bad Beat Jackpot General Rules

- 1. The Bad Beat Progressive Jackpot shall apply to the game of Texas Hold'Em only. To qualify for the Bad Beat, a hand of Four Jacks or better must lose to a higher ranking hand that must either be Four of a Kind or a Straight Flush or Royal Flush.
- 2. Both the winning and losing players must use both of their hole cards to create the highest possible hand. For four of a kind to qualify, the player's hand must include a pocket pair.
- 3. A \$2.00 maximum amount will be removed from each pot that totals \$20.00 or more including the rake, \$1.00 when the pot reaches \$10.00 and an additional \$1.00 when the pot reaches \$20.00. In order for a hand to be eligible for the Bad Beat Payout, the pot must be at least \$10.00. The hand must go to a showdown (played to the end, where all cards have been dealt and players have completed betting and show their cards to determine the winner) in order for the jackpot to be awarded.
- 4. There must be a minimum of 4 players at the table. (No Jackpot rake will be taken with fewer players.)
- 5. All qualifying hands are eligible to share in the Bad Beat Jackpot, even if two or three losing hands would qualify. For example, if the final board reads 10h Jh Qh Js Qs and 8h-9h for a Queen-high straight flush, Ah-Kh for a Royal Flush, Jc-Jd for four Jacks, and Qc-Qd for four Queens were shown down at the end of the hand, all of these hands would qualify for and share in the Bad Beat Jackpot.
- 6. Players must play their hands independently. If any player, whether directly or indirectly involved in the hand, passes information or instructs another on how to act or reveals their hand to other players, the Jackpot will be disqualified.
- 7. A player who removes his or her chips from the game prior to a showdown on a hand where a jackpot is won forfeits his or her right to any prize money.
- 8. In the rare occurrence of a Bad Beat Jackpot being hit on more than one game at the same time, and surveillance verifies that both hands completed the showdown at the exact same time, which is defined as all remaining players placing their cards face up on the table, the total jackpot will be divided by the number of Bad Beat winning games and the jackpot will be distributed on each game according to the percentages set forth in rule E below.
- 9. Players are eligible to win the posted Jackpot amount. Such amount will be updated once every gaming day.
- 10. In order to collect any Bad Beat Jackpot payout, proper ID will be required. Payouts of the Bad Beat Progressive Jackpot are as follows:

- a. When only one losing hand is eligible:
 - i. 40% of the jackpot will be awarded to the Bad Beat hand (losing player);
 - ii. 20% of the jackpot will be awarded to the winner of the hand;
 - iii. 40% of the jackpot will be awarded equally divided among the balance of the seated players at all Bad Beat Jackpot eligible games
 - b. When two losing hands are eligible:
 - i. 33% of the jackpot will be awarded to the best losing hand;
 - ii. 20% of the jackpot will be awarded to the 2^{nd} best losing hand;
 - iii. 17% of the jackpot will be awarded to the winning hand;
 - iv. 30% of the jackpot will be awarded equally divided among the balance of the seated players at all Bad Beat Jackpot eligible games
 - c. When three losing hands are eligible:
 - i. 25% of the jackpot will be awarded to the best losing hand;
 - ii. 20% of the jackpot will be awarded to the 2nd best losing hand;
 - iii. 15% of the jackpot will be awarded to the 3rd best losing hand;
 - iv. 15% of the jackpot will be awarded to the winning hand;
 - v. 25% of the jackpot will be awarded equally divided among the balance of the seated players at all Bad beat Jackpot eligible games
 - d. To be eligible for the player share of the Bad Beat Jackpot, any player must be active in a Bad Beat Jackpot eligible game and had been dealt in on the game in which they are playing from at least the point at which the Bad Beat was dealt. Any player that has a missed blind button and owes the blinds will not be eligible for any share of the Bad Beat Jackpot.

11. Mini Bad Beat Jackpot

- a. The Mini Bad Beat Jackpot is 10% of the Main Bad Beat Jackpot.
- b. To qualify for the Mini Bad Beat Jackpot, a hand of Aces full of Tens or better must lose to a higher- ranking hand that must either be Four of a Kind or a Straight Flush or Royal Flush.

- i. In order for a player to have a qualifying Aces full of Tens, Jacks, Queens, or Kings, at least one of that player's hole cards must be an Ace. This means that when three Aces are on the board, a player cannot use a pair of Tens, Jacks, Queens, or Kings to qualify for the Mini Bad Beat.
- ii. Both the winning and losing players must use both of their hole cards to create the highest possible hand.
- iii. Only the best and second best hands qualify., i.e. the winning hand and the best losing hand.
- c. When the Mini Bad Beat Jackpot is hit, these funds will be deducted from the primary amount of the Bad Beat Jackpot.
- d. Payouts of the Mini Bad Beat Jackpot are as follows:
 - i. 50% of the jackpot will be awarded to the Bad Beat hand (the player holding the best losing hand)
 - ii. 25% of the jackpot will be awarded to the winner of the hand
 - iii. 25% of the jackpot will be awarded equally divided among the balance of the seated players on the game (table share)
- e. To be eligible for the table share of the Mini Bad Beat Jackpot, any player must have been active in the game and been dealt a hand on that table prior to the qualifying hand being dealt or had been dealt in on the game when the hand was dealt. Any player that has a missed blind button and owes the blinds will not be eligible for any share of the Mini Bad Beat Jackpot.
- f. All other rules of the Bad Beat Jackpot apply to the Mini Bad Beat Jackpot except for hand eligibility and payout percentages.
- 12. Any dispute or situation not covered by the official rules will be resolved by poker management in a manner deemed by them to be the fairest to all concerned, and that decision shall be final and binding on all participants. In addition, management may void any entry, and/or change, cancel, or modify this promotion at any time with OCCC approval.
- 13. If the jackpot prizes reach the appropriate thresholds, players will be subject to federal guidelines for 1099 or 1042S reporting.
- 14. When processing jackpots, a poker employee will remind the patron a security escort is available. Each patron has the right to request and receive a security escort at any time during his/her visit.